

EVENT	GO-ROUND	DATE	JUDGE
CLASS		<b>NATIONAL REINED COW HORSE ASSOCIATION</b>	



# REINED WORK JUDGES CARD

### 1/2 POINT PENALTIES

Not changing leads simultaneously Over or under spin 1/8 turn  
Jogging first two strides

### 1 POINT PENALTIES

Out of lead Out of lead each 1/4 circle  
Slipping rein in the bridle Scotching or anticipating stop  
Over or under spin 1/4 turn Excessive whipping or spurring

### 2 POINT PENALTIES

Lead missed around end of arena past second corner  
Not ever changing leads in patterns where there is only 1/2 circle  
Failure to run by marker before stop is initiated  
Freezing up in turn  
Breaking gait  
Jogging beyond two strides  
On trot in patterns, failure to stop before executing a lope departure  
A stop in the first 1/4 of the circle, after a lope departure, is a break of gait

### 5 POINT PENALTIES

Spurring or hitting in front of cinch at anytime  
Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate

### -0- SCORE

Failure to complete the pattern as given (i.e. over or under spin more than 1/4)  
Two hands on the reins in a bridle or two-rein class  
Fingers between the reins in a bridle class, except the two-rein class.  
Horse balking Bloody mouth (inside)  
Illegal Equipment Leaving working area before pattern is complete  
Fall of horse or rider  
Backing more than 2 strides when no back up is called for in the pattern  
Jogging in excess of one-half circle or one-half the length of the arena

**NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.**

NE - Failure of an exhibitor to attempt to work the pattern.

NO SCORE - Abuse Lameness

*MANEUVER SCORES: -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent*

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES							PENALTY TOTAL	SCORE
			1	2	3	4	5	6	7		
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
		PENALTY									
		SCORE									
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		SCORE									
		PENALTY									
		SCORE									



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# STEER STOPPING JUDGES CARD

**CREDITS:** Box and Barrier; Run and Rate; Stop; Degree of Difficulty; Eye Appeal.

**SCORING:** Will be on the basis of 60-80, with 70 denoting an average performance. Each maneuver will be scored from a plus three (excellent), to a minus three (extremely poor), in 1/2 point increments. Degree of difficulty and eye appeal will be recorded with a: plus (above average); check (average); or a minus (below average). Time limit is 90 seconds.

**PENALTIES:**

Penalty 1: Nervous in box; Turns head severely; Squats in corner; Stopping crooked.

Penalty 2: Freeze-up in box; Jumping the barrier; Scotching; Missing second loop.

Penalty 3: Missing first loop; Taking off illegal catch.

Penalty 5: Refusing to enter box; Breaking barrier; Rearing up in box; Running into steer; Blatant disobedience.

Penalty Score 0: Loss of rope; Failure to make legal catch; Fall of horse or rider; Excessive schooling; Whipping or hitting horse with rope; Failure of horse to stop steers forward motion, and Failure to have steer face horse before dally is released.

**NE:** Failure of an exhibitor to attempt to work the pattern.

**NO SCORE:** Abuse; Lameness

#	HORSE	Maneuver Description	Box & Barrier	Run & Rate	Stop	RUN CONTENT (- below Ave., ✓ Ave., + above Ave.)			
						Degree of Difficulty	Eye Appeal	PENALTY TOTAL	SCORE
		Penalty							
		Maneuver Score							
		Penalty							
		Maneuver Score							
		Penalty							
		Maneuver Score							
		Penalty							
		Maneuver Score							
		Penalty							
		Maneuver Score							
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		Penalty							
		Maneuver Score							
		Penalty							
		Maneuver Score							
		Penalty							
		Maneuver Score							



